

2026 REGISTRATION PRICING AND EXHIBITOR INFORMATION

The 2026 Utah Transportation Conference will be held October 27 – 29, 2026 at the Mountain America Exposition Center. Visit the website for more information:

www.utahtransportationconference.com

REGISTRATION RATES

RATE & DATES	Standard / Non-Government Attendee	Government Attendee (cities, counties, MPOs, UDOT)	Single Day Pass	Students	Retired UDOT Employee
EARLY RATE <i>July 7 – August 15 @ 11:59 P.M. MDT</i>	\$645	\$350	\$425	FREE	FREE
STANDARD RATE <i>August 16 – September 30 @ 11:59 P.M. MDT</i>	\$695	\$350	\$425	FREE	FREE
LATE RATE <i>October 1 – October 11 @ 11:59 P.M. MDT</i>	Standard Rate + \$150	Standard Rate + \$150	Standard Rate + \$150	FREE	FREE
<i>After October 11, on-site registration is required**.</i>					
ON-SITE REGISTRATION <i>October 27-29</i>	Late Rate + \$200	Standard Rate + \$200	Late Rate + \$200	FREE	FREE

To register, visit: www.utahtransportationconference.com

Once payment is confirmed, attendees will receive a registration confirmation email and additional information.

Cancellations on or before October 11, 2026 will receive a 100% refund. Requests made on or after October 12, 2026, are not eligible for a refund. Refunds for unforeseen circumstances will be reviewed on a case-by-case basis.

****After October 11, on-site registration will be required.**
On-site registration for all attendees during the conference will incur an additional **\$200 fee**.

BADGE REPRINT FEE: \$50



EXHIBITOR PRICING

RATE & DATES	TIER A Exhibitor Single Booth, Premium Location	TIER B Exhibitor Single Booth, Standard Location
STANDARD RATE <i>July 7 – September 30 @ 11:59 P.M. MDT</i>	\$2,600	\$2,000
LATE RATE <i>October 1 – October 11 @ 11:59 P.M.</i>	Standard Rate + \$150	Standard Rate + \$150

EACH BOOTH SPACE PURCHASED INCLUDES:

- One full registration (consider using for booth staff)
- 50% off one additional standard registration
- 10 ft. x 10 ft. booth space
- Standard power
- Black skirted table
- Pipe and black drape
- Two chairs